

2-4 Player Lifeguard Co-op Game

**Genre: Party Roguelike** 

**Controls: Gamepad / Keyboard** 

**Platform: Steam PC** 



## **Development Tools**



Unity 6: Engine



**Visual Studio & VSCode: IDE** 



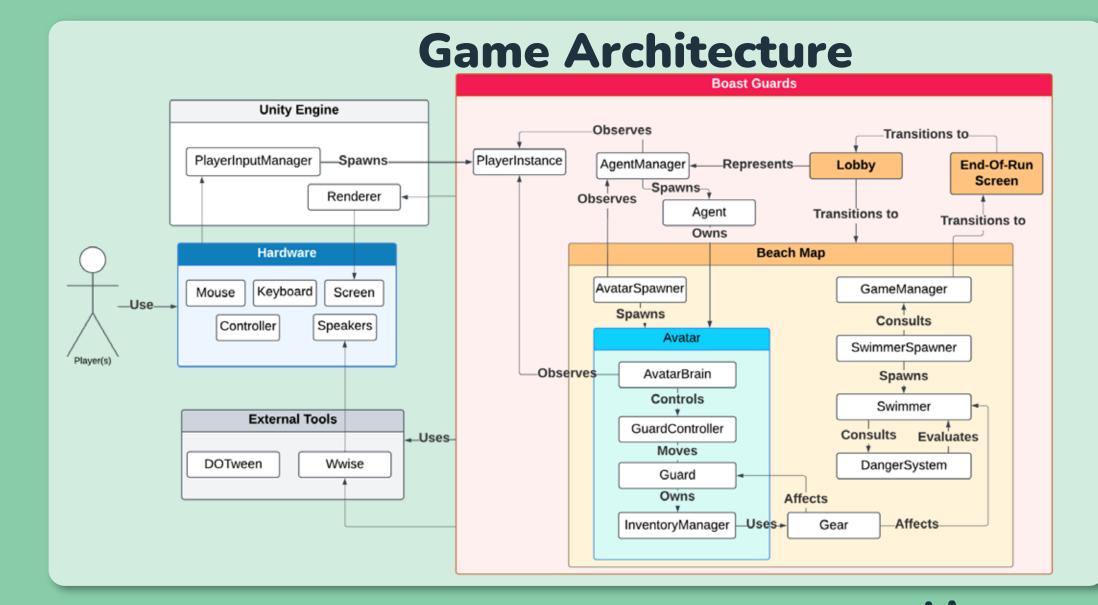
**Wwise: Audio Control** 



**Perforce: Source Control** 



Jira: Task Management



## **Cooperate to rescue drowning swimmers**



The Normie: **Gets into** trouble



The Bro: **Drops trash** on the beach and far out



The Pro:



The Lunk: **Swims fast Too heavy to rescue** without help

## on a chaotic, hazardous beach! DAY #7 1:13 1237/2000

## **Acquire 3 pieces of gear**



**Dash through** water



Direct beachgoers



and 11 upgradable pin effects!















